

VERSION 10.4.0

MARCH 2026

PRODUCT RELEASE NOTES

Rio Replay

ROSS

PRODUCT RELEASE NOTES

Welcome to the Rio Replay Release Notes. Please read this document to find important information on areas of Rio Replay that may not be covered in the User Guide.

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VERSION HISTORY

VERSION 10.4.0 – MARCH 2026

WHAT'S NEW

- **NEW KEYBOARD SHORTCUTS**

New keyboard shortcuts have been added to streamline the process of renaming clips in the Rio Replay Explorer.

- With a clip selected, type the new clip name and press the **F1** key to apply the name to the clip. Pressing the **Enter** key still applies the name to the clip.
- With a clip selected, type the new clip name and press the **Shift + Enter** keys to apply the name to all angles. Alternatively, press the **Shift + F1** keys to apply the name to all angles.

- **RIO REPLAY EXPLORER UPDATES**

The Rio Replay Explorer has received additional changes for a smoother experience.

- The **Live-EE** button on the Rio Replay Control Panel now turns red when a recording is in progress.
- Replay events are now always loaded as a gang if the first and second channels are available.

BUGS ADDRESSED

- Fixed a Logger issue where the dark theme did not display correctly on some interface elements. (PLAY-1179)
- Fixed an issue where highlighted rows in the Clip Registers were not displayed correctly. (PLAY-1733)

VERSION 10.3.1 – FEBRUARY 2026

BUGS ADDRESSED

- Fixed a Rio Replay Explorer issue where, in PGM/PVW mode, pressing TAKE broke the PGM/PVW gang. (PLAY-1677)

VERSION 10.3.0 – FEBRUARY 2026

WHAT'S NEW

- **SET ANGLES TO PRIMARY OR SECONDARY**
A selected angle from a clip can now be set to the primary or secondary angle using a mouse, a keyboard, or the Rio Replay Control Panel.
 - With a mouse, right-click the selected angle and click **Set as Primary** or **Set as Secondary** in the context menu.
 - With a keyboard, press the **F4** key to set the primary angle, or press the **Shift + F4** keys to set the secondary angle.
 - With the Rio Replay Control Panel, press **Shift + Set Cam**.
- **LOADING PRIMARY AND SECONDARY ANGLES**
When a clip is loaded using the number buttons on the Rio Replay Control Panel, the primary and secondary angles are loaded on the channel transports. If PGM1 and PGM2 or PGM and PVW are ganged, the primary angle loads on PGM1 or PGM and the secondary angle loads on PGM2 or PVW. If no channel transports are ganged, only the primary angle is loaded.

BUGS ADDRESSED

- Fixed an issue where, when importing certain audio files, the last few seconds of the clip would be cut off. (PLAY-1313)

VERSION 10.2.0 – JANUARY 2026

WHAT'S NEW

- **LOGGER INTERFACE**
The Logger is a browser-based tool for operators to perform multiple functions through rapid data entry. Through the Logger, operators can apply keyword metadata to clips, search for clips, and create playlists.
- **MULTI-PANEL SUPPORT**
Productions can now connect two Rio Replay Control Panels to the same server. With multiple Control Panels, two operators can co-produce one show or produce two separate shows.

VERSION 10.1.0 – DECEMBER 2025

WHAT'S NEW

- **MOUSE WORKFLOWS**
With a Replay Event open, users can now work with a USB mouse. Right-clicking items in the Clip Registers and Playlists opens context menus. Double-clicking clips and playlists will load them to the active output. Clips and camera angles can be dragged and dropped to change their positions.
- **PGM/PVW SWAP**
The positions of PGM (Program) and PVW (Preview) channels can now be changed in the Replay Explorer User Settings.

VERSION 10.0.2 – NOVEMBER 2025

BUGS ADDRESSED

- Fixed an issue where, in Multi-PGM mode, breaking a gang during clip playout resulted in the clip freezing. (PLAY-1142)

VERSION 10.0.1 – OCTOBER 2025

BUGS ADDRESSED

- Fixed an issue where clips were saved to an unreachable location when page 10 of the Clip Register was full. (PLAY-402)
- Fixed an issue where the window size of the Rio Replay Config application caused the Save and Cancel buttons to appear off-screen. (PLAY-570)
- Fixed an issue where, when loading a playlist, the first item's ID information did not appear on playout channels. (PLAY-620)
- Fixed an issue where the Load Clip button in Rio Replay Explorer occasionally failed to load the highlighted clip. (PLAY-748)
- Fixed an issue where Channel E was incorrectly labeled in the Rio Replay AsRunReport application. (PLAY-890)
- Fixed an issue where the Clip Registers panel displayed incorrectly if the Rio Replay Explorer application was not in full screen. (PLAY-929)
- Fixed an issue where the Return action did not always work in PGM/PVW mode. (PLAY-933)

- Fixed an issue where the Vue Marks list could not be navigated to from the Clip Play or Playlist Edit modes while in PGM/PVW mode. (PLAY-935)
- Fixed an issue where marks could not be created while browsing the Vue Marks list. (PLAY-937)
- Fixed an issue where the Rio Replay Explorer application closed unexpectedly when switching between MultiPGM and PGM/PVW modes. (PLAY-945)
- Fixed an issue where invalid banks could be accessed in the Rio Replay Explorer application. (PLAY-947)
- Fixed an issue where the Rio Replay Control Panel displayed incorrect Pages and Banks when loading a clip using a keyboard. (PLAY-951)
- Fixed an issue where, while viewing a playlist in PGM/PVW mode, an incorrect clip ID was shown in the PVW channel. (PLAY-960)

VERSION 10.0.0 – SEPTEMBER 2025

WHAT'S NEW

- **NEW CONTROL PANEL**
Rio Replay includes a responsive, state-of-the-art control panel with durable tactile buttons, touchscreen LCD modules, and a customizable jog wheel and T-bar for precise navigation and editing. Users can personalize button layouts to match their workflow, while LCD screens update in real time to display available functions.
- **MULTI-PGM AND PGM-PVW WORKFLOW SUPPORT**
Multi-PGM and PGM-PVW workflows are supported by Rio Replay.
- **CUSTOM INTERFACE DESIGNED FOR REPLAY OPERATIONS**
The Replay Explorer application offers a smooth user interface for capturing live footage from different camera angles, playback of clips, playlist creation and editing, and mark point creation.

GETTING HELP

Our 24-hour hotline service provides access to technical expertise around the clock. After-sales service and technical support is provided directly by Ross Video personnel.

During business hours (Eastern Standard Time), technical support personnel are available by telephone.

After hours and on weekends, emergency technical support is available. A telephone-answering device will provide the names and phone numbers of technical support and field service personnel who are on call. These people are available to react to any problem and to do whatever is necessary to ensure customer satisfaction. For serious issues which need urgent attention and tracking, please ensure you are given a ticket number and refer to this in future communications.

Please refer to <https://support.rossvideo.com> for further information.

- **Technical Support: (+1) 613-686-1557**
- **Toll-free within North America: (+1) 833-859-0499**