Tria+ UHD Production Server • Software Release Notes

Welcome to the Tria+ UHD V9.2.0 Software Release Notes. Please read this document to find important information on areas of Tria+ UHD that may not be covered in the Getting Started Guide or the User Help system.

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VERSION HISTORY

VERSION 9.2.0 - NOVEMBER 2023

NEW FEATURES • (TRIA+ UHD PRODUCTION VIDEO SERVER)

1. Tria Config App: Change Default Image upon "Unload Video Channel"

Prior to V9.2 Software, whenever a video channel transport was "Unloaded" that channel would be automatically loaded with "Internal Color Bars".

A new feature has been added to the **Tria Config** app on the **Channels** tab to allow the User to change the image that gets loaded upon a Channel Unload operation. The choices are:

- Color Bars (Default)
- Black
- Stored Still/Clip from Clip Library

NOTE: The "Stored Still or Clip" selection will present <u>all</u> .clip files stored in the Clip Library, including clips that are in video standards *different* from the video standard the video server is currently operating in. If a still or clip is chosen that's in a *different* video standard, then when the Unload command is executed the "Color Bars" will be loaded instead (*because it's impossible to load a .clip file that's in another video standard*).

2. Tria Config App: RossTalk Protocol • Change Port Number

In the **Tria Config** app on the **RS422** tab, a new feature has been added to allow the "RossTalk port number" to be changed. The default port number is 7788.

The RossTalk port number can now be changed to a new port number ranging from 7788 to 7798 to help avoid duplicate RossTalk port numbers with other devices on the same Ethernet network.

3. Tria Remote Control: Added RossTalk Receive Command: Load Playlist

A new RossTalk Receive command has been added to load Playlist media content into specific video player channel(s), with the following syntax:

LOAD_PLAYLIST (pvw-channel:)pgm-channel:playlistname	Load playlist in specific channel or channels (see: "Examples of Load Playlist Command" below)
--	---

Examples of Load Playlist Command

LOAD_PLAYLIST B:A:Sports_Show

Loads playlist titled "**Sports_Show**" into **ChA** as PGM Player and with **ChB** as PVW Player. The **first** playlist item is loaded into **ChA**, while the **second** playlist item is loaded into **ChB**.

LOAD_PLAYLIST D:Good Morning Show

Loads playlist titled "Good Morning Show" into ChD as PGM Player; first item is loaded into ChD.



4. Tria Remote Control: Added RossTalk Receive Command: Loop Playlist

A new RossTalk Receive command has been added to loop all Playlist content in a specific video player channel, with the following syntax:

LOOP_PLAYLIST channel:mode	Enable Loop Playlist (see: "Examples of Loop Playlist Command" below)
----------------------------	--

Examples of Loop Playlist Command

These commands can be issued *during* playlist playout.

LOOP_PLAYLIST A:loop

Enables "loop" command for playlist currently loaded in ChA.

LOOP_PLAYLIST A:off

Disables "loop" command for playlist currently loaded in ChA.

5. Tria Remote Control: RossTalk Receive Commands: 'forward slash' to indicate 'Folder' While using RossTalk Receive commands that can include 'folders' and 'subfolders' in the video server's Clip Library, the 'forward slash' character (/) is now allowed, in addition to the 'back slash' character (\), as has always been the case.

Example:

(H:\Video) SPORTS\HOCKEY\Finals or (H:\Video) SPORTS\\HOCKEY\\Finals

Can now be simply:

(H:\Video) SPORTS/HOCKEY/Finals

RossTalk Receive Commands affected by this change:

CUE channel:clipname	annel:clipname Load clipname on channel	
CUE channel:clipname:position	Load clipname on channel and seek to position	
PLAY channel:clipname	Load <i>clipname</i> and start playing	
PLAY channel:clipname:position	Load clipname and start playing from position	
LOAD_PLAYLIST (pvw-channel:)pgm-channel:playlistname Load playlist in specific channel or channel		

6. Tria Remote Control: Added RossTalk Receive Command: TAKE

A new RossTalk Receive command has been added to transition ("take") media content within specific video player channel, with the following syntax:

TAKE channel	Take (transition) clip content in channel	
	(see: "Examples of TAKE Command" below)	

Examples of TAKE Command

TAKE A

With the Tria Explorer app configured with two PGM Players while a Playlist is "ON-AIR" in the channel pair (ChA=PGM / ChB=PVW): Swaps PVW content of the Playlist from ChB into PGM ChA, and advances the Playlist forward by one item.





7. Tria Remote Control: Added RossTalk Receive Command: UP_ONE_ITEM

A new RossTalk Receive command has been added to move an active Playlist's "current item highlighting cursor" UP by one item in the Playlist, with the following syntax:

UP_ONE_ITEM channel	Move Playlist "current item highlighting cursor" for playlist active in <i>channel</i> UP by one item (<i>see: "Example of UP_ONE_ITEM Command" below</i>)
---------------------	---

Examples of UP_ONE_ITEM Command

UP_ONE_ITEM B

While Playlist is loaded in ChB as (PVW) with ChA as (PGM): moves the "current item highlighting cursor" UP by one item within the playlist that's currently active in ChB.

8. Tria Remote Control: Added RossTalk Receive Command: DOWN_ONE_ITEM

A new RossTalk Receive command has been added to move an active Playlist's "current item highlighting cursor" DOWN by one item in the Playlist, with the following syntax:

DOWN ONE ITEM channel	Move Playlist "current item highlighting cursor" for playlist active in <i>channel</i> DOWN by	
	one item (see: "Example of DOWN_ONE_ITEM Command" below)	

Examples of DOWN_ONE_ITEM Command

DOWN_ONE_ITEM B

While Playlist is loaded in ChB as (PVW) with ChA as (PGM): moves the "current item highlighting cursor" DOWN by one item within the playlist that's currently active in ChB.

9. Tria Remote Control: Added RossTalk Receive Command: RECUE_TO_FIRST_ITEM

A new RossTalk Receive command has been added to move an active Playlist's "current item highlighting cursor" to FIRST item in the Playlist, with the following syntax:

	Move Playlist "current item highlighting cursor" for playlist active in <i>channel</i> to FIRST
RECUE_TO_FIRST_ITEM channel	item
	(see: "Example of RECUE_TO_FIRST_ITEM Command"
	below)

Examples of RECUE_TO_FIRST_ITEM Command

RECUE_TO_FIRST_ITEM B

While Playlist is loaded in ChB as (PVW) with ChA as (PGM): moves the "current item highlighting cursor" to FIRST item within the playlist that's currently active in ChB.

If you want the newly highlighted playlist item to transition into the PGM player, you'll need to follow this RECUE command with a TAKE command.



10. Tria Remote Control: Added RossTalk Receive Command: EJECT_PLAYLIST

A new RossTalk Receive command has been added to unload (EJECT) a Playlist that's currently loaded in the specified video channel, with the following syntax:

EJECT_PLAYLIST channel	Unloads (Ejects) Playlist that's currently loaded in <i>channel</i> (<i>see: "Example of EJECT_PLAYLIST</i> <i>Command" below</i>)
------------------------	--

Examples of EJECT_PLAYLIST Command

EJECT_PLAYLIST A

While Playlist is loaded in ChB as (PVW) with ChA as (PGM): halts playout of the active Playlist but keeps the currently playing item in ChA (PGM) playing out.

To completely clear the Playlist from all playout channels, follow with another command:

EJECT_PLAYLIST A

— or —

EJECT A

BUGS FIXED • (TRIA+ UHD PRODUCTION VIDEO SERVER)

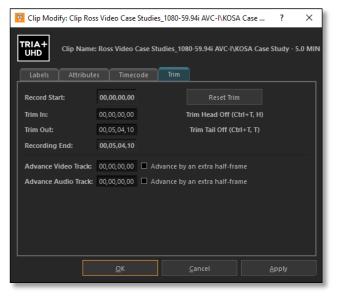
1. File Import: Photoshop (PSD) media file support

Fixed bug that prevented Photoshop files (.PSD) from being imported. These files now import.

2. Tria Explorer App: "Clip Trim" functions broken in "Clip Modify" dialog window

When using the "Clip Modify" dialog window with the "Trim" tab selected (*shown below*), the "Trim In" and "Trim Out" functions did not operate correctly, while the associated QWERTY keyboard shortcuts

did operate correctly. These bugs are now fixed.



3. **Tria Explorer App: LOAD Button "Grayed Out" when Locking/Unlocking a Channel Transport** When Tria Explorer app is closed/quit *while* a "Channel Transport" is locked (*via the CTRL+Mouse Click lock function*), then launch Tria Explorer app again and unlock the Channel Transport, the Clip Load button is grayed out and inaccessible. The only way to regain access to the Clip Load button it to close/quit Tria Explorer again while the Channel Transport is unlocked.

This bug is now fixed.

4. Tria Explorer App: Using "GoTo/Seek to Timecode" function with imported clips, seeks to wrong timecode

This bug is now fixed.

In the Tria Explorer app, Users can easily seek to a desired timecode point within the currently loaded clip while a clip is loaded in a given video channel transport:

- a) Double-Click the "Count Up" timecode (the "lower" green timecode number); this changes that timecode display into a "Timecode Entry Field".
- b) Type value of the desired timecode into numeric keypad on QWERTY.
- c) Tap ENTER on QWERTY to "seek" or "goto" the defined timecode within the currently loaded clip.

This works fine if the clip loaded in the channel was recorded via HD-SDI video input.

This procedure does NOT work if the clip loaded in the channel transport was imported via the File Import app. The procedure will "seek" to an incorrect timecode value.

And if the imported clip is parked on the first frame this "seek" operation does NOTHING.

This bug is now fixed.

5. Tria Explorer App: Unable to create Child Clips from previously used Clip Name

When a clip is created with a given Clip Name, you're able to create Child Clips from that Parent Clip.

However, when these Parent and Child Clips are all deleted, and then a newer Parent Clip is recorded with the *exact same* Clip Name as the old Parent Clip that was deleted earlier, then it is impossible to create Child Clips from this newer Parent Clip.

This bug is now fixed.

6. Tria Explorer App: Rare Crash

Fixed app crash that was quite rare but happened most often while playing out Playlists of Stills.

7. Tria Explorer App: Audio Meter Scaling Changes

Audio Meters level scaling was adjusted to correct a 12dB offset with respect standard audio reference scaling.

VERSION 9.1.0 – (SKIPPED)

This version number was skipped.

VERSION 9.0.2 – AUGUST 2023

NEW FEATURES • (TRIA+ UHD PRODUCTION VIDEO SERVER)

No New Features

BUGS FIXED • (TRIA+ UHD PRODUCTION VIDEO SERVER)

- AMP Protocol: "Get Clip List" Command Broken
 The AMP protocol command "Get Clip List" returned only one clip from the Clip Library, no
 matter how many clips are stored. This bug is now fixed.
- 2. All Remote-Control Protocols: Improved command latency of video servers running in video standards below 30Hz.
- 3. **Tria Explorer App: Very Rare App Crash** When running a Playlist with a series of stills in a loop for several hours non-stop, the Tria Explorer App would eventually crash. This bug is now fixed.
- 4. **File Import App: Video not Centered upon file import** When importing media files with a video aspect ratio that's different from the current operating video standard, the media file's video would not be 'centered' in the raster. This bug is now fixed, and the video is now centered in the raster.
- File Import App: Photoshop media files (.psd) do not import When a still media file with the .psd file extension was imported, an error message resulted, and the file was not imported. This bug is now fixed.
- 6. **File Import App: Black frame added to end of clip** For media files created with certain video codecs, upon import of these media files an extra frame of black was added to the end of the clip. This bug is now fixed.

VERSION 9.0.1 – (SKIPPED)

This version number was skipped.

VERSION 9.0.0 – APRIL 2023

NEW FEATURES • (TRIA+ UHD PRODUCTION VIDEO SERVER)

1. Software Licensing Feature

Added new feature that "keys" a new software license for the "Tria Software Suite" to the Tria+ UHD motherboard serial number.

Learn more about the purpose behind this new software license.

2. Support clips longer than 24 hours

Increased maximum duration of SDI input recordings to go beyond 24-Hours and up to currently available media storage open space.

3. **14-Tracks of Embedded Audio** Increased the number of embedded audio tracks from 8-tracks to 14-tracks.

4. **Audio Level Metering Displays in Tria Explorer MultiViewer** Features of the new Audio Metering Displays:

- a) **Tria Explorer app**: The new Audio Metering Displays can be superimposed over the active video image within the video panes independently for each video channel, but only within the MultiViewer display (when VIEWER is active).
 - Position & Opacity of each Audio Meter Display can be set to one of six locations within each video pane through the "Audio Meters" tab in the General Configuration dialog window:

😨 Tria+ Explorer Configuration			?	\times
Channels Passwords	Permissi	ons Audio Meters		
CH A Middle Right V CH B Middle Right V CH C Middle Right V CH D Middle Right V CH E Middle Right V CH F Middle Right V CH G Middle Right V CH H Middle Right V CH I Middle Right V CH I Middle Right V	90% 90% 90% 90% 90% 90% 90% 90% 90% 90% 90% 90% 90% 90%))) (Attack) (Att	s to ALL Channels F+M OFF / ON leter Displays habled here	
		OK		

- b) The "**ALT+M**" keyboard shortcut can be used at any time to toggle ON or OFF **all** the Audio Meter Displays in the **Tria Explorer** app.
- c) The number of audio tracks displayed in the Audio Metering Displays is dictated by:
 - How many audio tracks exist in the clip currently loaded in the given video channel (during PLAY operations)
 - How many audio tracks exist in the clip currently recording in the given video channel (during LIVE EE and RECORD operations)





BUGS FIXED • (TRIA+ UHD PRODUCTION VIDEO SERVER)

1. Tria Explorer App: Keywords Column in Clip Library

Fixed issue in which "Keywords" column could not be made visible in Library view. Keywords are now also searched with a Clip Library search operation.

- 2. **Tria Explorer App: Added Window Title of Undocked MultiViewer** Now displays "Tria+ UHD MultiViewer" in Windows title bar.
- 3. Security Fix: Ethernet Port 8080 no longer has Remote Access Fixed issue to restrict remote access to Ethernet port 8080.
- 4. Security Fix: Disabled Areca RAID Controller web server from Remote Access

Fixed issue to restrict remote access to the built-in Areca RAID controller.

VERSION 8.3.2 – JANUARY 2023

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

- 1. **AMP Protocol: Clip Library Listing caused system crash in "certain cases"** Fixed an issue in which clips that are named in certain ways would result in a Tria+ UHD system crash when the "Get Clip List" command was issued from AMP remote controllers.
- 2. Media File Export: No Audio in exported XAVC-Intra MXF media file

Fixed bug with Media File Export: when exporting captured content from a UHD .clip file (either Class 300 or Class 480) into XAVC-Intra MXF media file, that MXF media file had NO audio tracks whatsoever.

VERSION 8.3.1 – AUGUST 2022

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

1. Tria Explorer app: Unable to re-arrange items in Playlist while Playlist Editor is active

Fixed Bug: Applies to the Playlist Editor in the Tria Explorer application; items could not be rearranged with drag-and-drop operation.



VERSION 8.3.0 – JUNE 2022

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

1. Tria Explorer app: Search now 'Auto-Expands' Folder(s) with matching clips/playlists/subfolders

When searching for text in Tria Explorer, the Clip Library now automatically expands any folder containing matching clips, playlists, and sub-folders.

2. System: Timecode Chase Input

Changed Timecode Chase feature to use 'stereo audio input' on computer motherboard instead of 'mono audio input' to allow Timecode Chase to work on legacy motherboards.

With timecode chase functionality, a "Chase List" of clips can be created (similar to a Playlist), with each item/clip is assigned a timecode at which the clip is loaded into a video channel and played. This timecode chase list follows the incoming timecode signal fed from an external "master" device and into the "LINE IN" 3.5mm audio jack on the motherboard audio I/O at the rear of the Tria+ UHD chassis.

3. System: New "As Run Log" Report Generator App

Added this new feature to filter, display, and generate a PDF or CSV file of media clips that have been played in any video channel for up to the previous 90 days.

4. System: RossTalk RECEIVE Commands

Added new feature to support RossTalk protocol "receive" commands via Ethernet to control video channels in the Tria production video server.

5. VANC record and play in 720p & 1080p video standards (Tria & Tria+ with AVC-Intra Hardware Only)

Expanded the ability for record and playback of VANC data contained within the SDI video I/O pathways **in 720p and 1080p video standards**—so VANC data such as closed-captioning, HDR flags, etc. are preserved during base-band record and playback on the SDI video I/O pathways.

- 6. **Tria Import app: Updated MXF Media File Libraries to latest version** These updated MXF libraries improves handling of MXF media files during Import and Export operations when the MXF contains native video codec essence.
- 7. **System: Windows Security Patch** Added work-around security patch for <u>Microsoft Windows CVE-2022-30190</u>.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

1. System: Unexpected halt to live Record functions

Under certain conditions, SDI input recording would sometimes unexpectedly halt after varying periods of time. This bug is now fixed.

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2. System: Functional hang-up after deleting .clip files via Tria Explorer app and via remote control interfaces

In rare cases under very particular conditions, deleting a .clip file via the Tria Explorer app or from remote control interfaces would then cause the controlling app to "functionally hang"; the only remedy was to quit and re-start the controlling app. This bug is now fixed.

3. Tria Explorer app: Export of .clip Files stored on Drive Volumes other than "H:\Video"

Fixed issue where the Tria Explorer application would not export content from ".clip" files stored on drive volumes other than "H:\".

4. Tria Explorer app: Playlists containing "missing items" now skips those items

When a Playlist contains "missing items" (items in which the underlying clip files were either renamed, deleted, or moved to another folder), the Playlist playout would halt on the missing item(s). This bug is now fixed.

5. Tria Import app: Failure to 'close' MXF media file after import during "native" codec import

This bug would leave the source MXF media files "open" from the file system point of view, preventing other applications from moving, deleting, re-naming, or otherwise altering the source media files after they were imported. This bug is now fixed.

- 6. **Tria Explorer app: "Create Child Clip" from non-existent angles in a multi-angle .clip file** Angles that were not present in the .clip file would be offered for creating a Child clip. These angles are now dimmed and not selectable in the pop-up menu that appears when you rightclick on this .clip file and select > "Create child clip from angle".
- 7. **System: Erroneous Error Messages about assigning RS422 to a Video Channel** Fixed an issue in which erroneous error messages would appear asking the User to assign an RS422 port to a video channel.
- 8. **Tria Import app: Media Files Imported with "Frame of Black" at Start or End of .clip file** Fixed an issue with the Media File Import app (using FFmpeg libraries) when importing certain content that caused a frame of Black to be included at either the start or end of the imported .clip file.
- 9. **Tria Import app: Media Files Imported with "Audio Glitches" in .clip file** Fixed an issue that caused "audio glitches" when importing media files containing audio with a 44.1kHz sample rate.
- 10. **Tria Import app: Media Files Imported with Incorrect Aspect Ratio** Fixed an issue with the Media File Import app (using FFmpeg libraries) when importing media files with an aspect ratio different from the currently active video standard. The File Import app now anchors video into upper-left corner, instead of resizing it.
- 11. **System: AMP Protocol Root folder now called "Default" in command replies** Some external third-party applications require this exact name for the 'root folder' (a.k.a. "H:\Video" folder) in order to function properly.

- 12. **System: AMP Protocol Received Command "No Reply"** Fixed an issue where received AMP protocol commands sometimes resulted in 'no reply' to the external controlling device.
- 13. **System: AMP Protocol Record Cue Command when used with 'long' clip name** Fixed an issue where the AMP protocol RECORD_CUE command would fail when a 'long' clip name was specified with the command.

VERSION 8.2.2 – 8.2.4 (SKIPPED)

These version numbers were skipped.

VERSION 7.1.19 THRU 8.2.1 - (SKIPPED)

These version number series were skipped.

VERSION 7.1.18 – JULY 2021

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUG FIXES • (TRIA+ UHD PRODUCTION SERVER)

 Embedded Timecode Out Missing in Quad Link SDI video streams while operating in UHD-4K video standard (Tria & Tria+ with AVC-Intra Hardware Only) Repaired the missing timecode out (fixed on "second and third video boards" ChE-ChL).

VERSION 7.1.17 – JULY 2021

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUG FIXES • (TRIA+ UHD PRODUCTION SERVER)

1. Embedded Timecode Out Missing in Quad Link SDI video streams while operating in UHD-4K video standard

Repaired the missing timecode out (but fixed only on "first video board" ChA-ChD).

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VERSION 7.1.16 – JUNE 2021

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

 Firmware Update to support HDR VPID metadata in UHD-4K Video Standards (Tria & Tria+ with AVC-Intra Hardware Only)
 Specific FPGA firmware update to add HDR VPID metadata on the SDI video I/Os during UHD-4K

video standard operation. This applies specifically to the "Quad-Link" 3G SDI I/Os only.

BUG FIXES • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes.

VERSION 7.1.15 – MAY 2021

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

 VANC record and play in 1080i video standards (Tria & Tria+ with AVC-Intra Hardware Only) Added ability for record and playback of VANC data contained within the SDI video I/O pathways in 1080i video standards—so VANC data such as closed-captioning, HDR flags, etc. are preserved during base-band record and playback on the SDI video I/O pathways.

BUG FIXES • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes.

VERSION 7.1.14 – APRIL 2021

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUG FIXES • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes.

VERSION 7.1.13 – NOVEMBER 2020

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

1. Video Server Products with AVC-Intra Video Hardware Initialization Error (Tria & Tria+ with AVC-Intra Hardware Only)

Fixed rare issue in which AVC-Intra video hardware that would **sometimes** not initialize at O/S restart and/or at power-on, resulting in 'no video channels'.

VERSION 7.1.12 – SEPTEMBER 2020

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

1. Media File Import App Compatibility Fixes

Improved compatibility of certain media files codecs and wrappers during media file import transcoding while using the FFmpeg codec libraries.

VERSION 7.1.11 – AUGUST 2020

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features. This release version number was for Mira replay systems.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes. This release version number was for Mira replay systems.

VERSION 7.1.10 – MARCH 2020

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features. This release version number was for 2RU Express video servers.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes. This release version number was for 2RU Express video servers.

VERSION 7.1.7 THROUGH VERSION 7.1.9

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features. These release version numbers were only for **Tria News** video servers.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes. These release version numbers were only for **Tria News** video servers.

VERSION 7.1.6 – AUGUST 2020

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.



BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes. This release version number was only for Mira+ replay system.

VERSION 7.1.5 – NOVEMBER 2019

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

1. Fix for new Xilinx part used on AVC-Intra video boards in Mira and Tria platforms (Tria & Tria+ with AVC-Intra Hardware Only)

Xilinx changed something subtle in the newest fab of their chips, which in turn could sometimes cause 'green artifacts' on some SDI video outputs.

VERSION 7.1.4 – NOVEMBER 2019

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

No Bug Fixes. This release version number was only for Mira Express replay system.

VERSION 7.1.3 – OCTOBER 2019

NEW FEATURES • (TRIA+ UHD PRODUCTION SERVER)

No New Features.

BUGS FIXED • (TRIA+ UHD PRODUCTION SERVER)

1. Import of ANC data from MXF media files while operating in 59.94 frame-rate video standards

(Tria & Tria+ with AVC-Intra Hardware Only)

Corrected an issue when MXF media files were imported, ANC data present in the media file header were not imported.

KNOWN ISSUES

VERSION 9.0.0 – APRIL 2023

No known issues.

VERSION 8.3.2 – JANUARY 2023

No known issues.



VERSION 8.3.1 – AUGUST 2022

No known issues.

VERSION 8.3.0 – JUNE 2022

1. Missing Video Panes in DashBoard V9.5 and above

Video panes will not appear in a DashBoard panel running on the Tria video server itself. If the DashBoard app software version is V9.4 or below, the video panes operate properly.

GETTING HELP

- Ross Online Tria+ UHD Help on the Web: <u>Tria+ UHD Online Help</u>
- Ross Support on the Web: <u>https://support.rossvideo.com/hc/en-us</u>
- Our 24-hour hotline service provides access to technical expertise around the clock. After-sales service and technical support is provided directly by Ross Video personnel...
 - During business hours (Eastern Standard Time):

Ross Technical Support personnel are available by telephone:

- Technical Support: (+1) 613-652-4886
- After Hours Emergency: (+1) 613-349-0006
- After hours and on weekends:

Emergency technical support is available. A telephone-answering device will provide the names and phone numbers of technical support and field service personnel who are on call. Ross staff are available to react to any problem and to do whatever is necessary to ensure customer satisfaction.

• Serious issues needing urgent attention and tracking:

Please ensure you are given a ticket number and refer to this number in follow-up communications.

