



Ross has been on the forefront of redesigning the mobile market in a costefficient way that doesn't compromise quality.

A new standard in mobile productions

The openTruck initiative from Ross has paved the way for new ideas and workflows. This blueprint enables full-featured mobile productions with network-quality output, ensuring consistent performance and results.

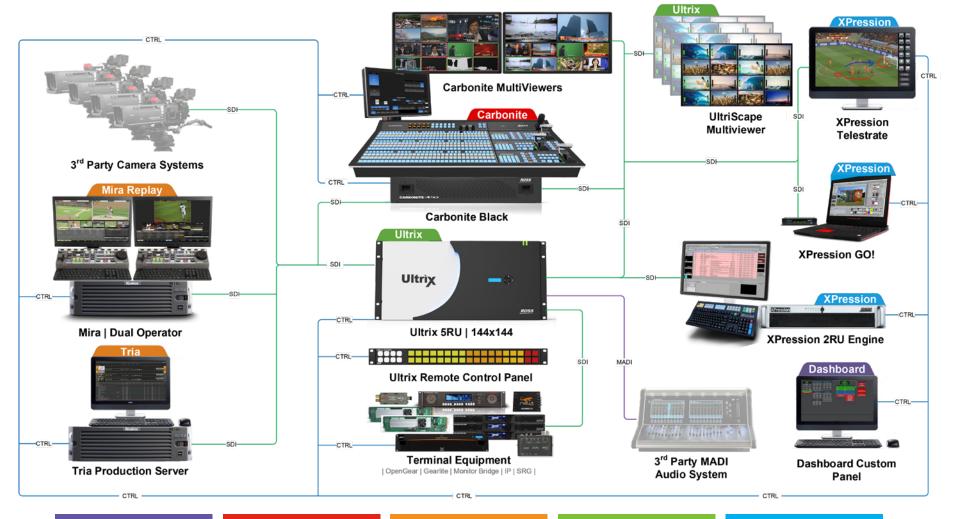
Big productions on-the-go

A suite of best-in-class production tools from Ross are well suited to the special needs of the mobile production environment, with compact sizes, low power consumption, flexibility of use, and ease of set-up and configuration.

Built for life on the road

Planning mobile space for future expansion, extra operator stations, and rental equipment can be a compromise. When space is limited, equipment designed for high-density is important. Ross products are not only built to be compact and highly-efficient, but also robust, and up to the challenges of life on the road.





DASHBOARD

Facility Control System

devices

- Free software for Mac, PC and LinuxControl and monitoring for all Ross
- Build custom panels for: simple operation, separating out operation, data driven panels such as advanced stats and bug operations

CARBONITE

Production Switcher

- 1ME 3MEs + 4 MiniME
- Big switcher power in a mid sized design
- Easy to use and operate
- · Extensive device control
- · DashBoard menu control
- Easy to use custom controls for building and executing complex effects

MIRA | TRIA

Mira Replay Server

- · Robust replay server
- Multiple operators on a single server
 Easily trade content between servers

Tria Production Server

- Robust video playout and record
- Native video + key playback for spot box like functionality

ULTRIX

16x - 144x UHD Routing Platform

- 12G/6G/3G/HD/SD & IP routing in the same chassis
- Full audio MUX / DMUX on all SDI I/O with full MADI integration and channel shuffling
- Software-defined MultiViewers and frame syncs
- Clean switch on every output
- Compact, robust design

XPRESSION

Real-time 3D Motion Graphics

- Full data integration from a wide variety of data sources
- Easy to build highly complex graphics
- · Integrated video playback engine
- Great for: insert graphics, spot box, bug box, telestration, and virtual production



