XPression Maps TCP Control API

This document is an overview of the **TCP API** of XPression Maps.

The communication is line-based text. Every command needs to end with a return or new line character. The commands are case insensitive. The default **TCP** port is **9900**.

- Command: "`LOAD # SceneFilepath`" is loading maps file from disk. The only parameter is the full file name with path

  Returns: "`Load # Done`"

- Command: "`RECORD # VideoClipFilepath`" is recording the scene to video clip on the disk, using the actual recording parameters

  Returns: "`Record # Done`"

- Command: "`ANIMATION # PLAY`" plays the animation of the scene

  Returns: "`Animation # Playing`"

- Command: "`ANIMATION # STOP`" stops the animation of the scene

  Returns: "`Animation # Stopped`"

- Command: "`ANIMATION # CONTINUE`" continues the animation of the scene

  Returns: "`Animation # Continued`"

- Command: "`ANIMATION # FIRSTFRAME`" sets the animation of the scene to the first frame

  Returns: "`Animation # Set to first Frame`"

- Command: "`ANIMATION # LASTFRAME`" sets the animation of the scene to the last frame

  Returns: "`Animation # Set to last Frame`"